Next Level: Maze with enemies located in dead ends

Challenge: The arrow keys are reversed so the player’s gut reaction moves the player closer to the enemy

Tasks:

Cut scene + music – Michael + Steven

Map of the maze - Hansong

Program enemies strategically - Sarika

Change the arrow keys - Elana

Music - Steven

Past levels:

Fix lever – E + S

Enable picking up health - Michael + Hansong

Refine health bar - S

Add current score to screen – E + S

Subtitles - Michael